

Sporting Regulations for the Annual Rockingham Scalextric Club Endurance Racing Championship

1. Championship and Event Entry

- a. The Annual **Rockingham Scalextric Club Endurance Racing Championship** is open to all members of the Rockingham Slot Car Club.
- b. Visitors are welcome to race at any Round but will not be eligible for the Championship.
- c. The Annual Rockingham Scalextric Club Endurance Racing Championship is an Individual Drivers Championship although each Round will be contested by Teams of two drivers.
- d. Teams will be made up by pairing those present using the following formula:
 - The driver highest placed in the current Endurance Racing Championship will be paired with the driver lowest placed in the current Endurance Racing Championship, and so on, except for the first round of the Endurance Racing Championship each year when the pairings will be made up, in the same way, but from the previous years Overall Championship finishing positions.
 - Before these pairings are made up all Red Grade drivers present will be placed at the top of the list in the order in which they currently stand in the Endurance Racing Championship or in the Overall Club Championship if it is their first Endurance Race of the year.
 - Any non Red Grade drivers entering their first Endurance Race of the year will be placed at the bottom of the list in the order in which they currently stand in the Overall Club Championship.
 - Should there be an odd number of drivers present then one driver may race alone or a team of three drivers may be made up.
- e. Championship points will be awarded to each driver in each team at every Championship Round as follows:
 - 1st-30; 2nd-25; 3rd-21; 4th-18; 5th-16; 6th-15; 7th-14; 8th-13, and so on.
- f. There will be a minimum of 4 Championship Rounds each year and the points scored at every round will count towards the Annual Rockingham Scalextric Club Endurance Racing Championship.
- g. In the event of a tie on points at the end of the Championship Joint Champions will be declared.

2. <u>Technical</u>

- a. There are currently three classes designated for the annual Endurance Racing Championship:
 - Fly Classic Sports Cars
 - Slot.It Le Mans Cars Group C Cars
 - LMP Sports Prototypes

These will be run in rotation in the above sequence.

- b. Every car entered for every Annual Endurance Racing Championship Round must fully comply with the Technical Regulations for the class being raced.
- c. All cars must, at all times during the race, have all four wheels and the body shell securely attached to the chassis. Note – Blue Tack and sticky tape are not secure attachments.
- d. Any other parts broken or damaged during the race need not be repaired or replaced immediately unless they are interfering with another team's car or damaging the track.

The Race Controller's decision on this is final and cannot be challenged.

3. Racing

- a. Each Championship Race will be over a maximum period of 2 hours and will start at 8.30pm.
- b. Each team will race on all lanes for an equal period but the actual time for each segment will depend on the number of teams entered.
- c. The winners will be the team covering the greatest distance over all four segments.
- d. All drivers must take an equal share of the driving as far as is practical.
- e. Driver changes may only be made at the end of a segment.
- f. If there are more than 4 Teams then each team will have periods when they are not 'on track'. During these periods all cars not racing must be placed in Parc Ferme and may not be worked on.
- g. The 'European System' of lane rotation will be used as this ensures that the same teams are not constantly next to each other. The sequence will be as follows:
 - 4 Teams White Red Blue Yellow
 - 5 Teams White Red Parc Ferme Blue Yellow
 - 6 Teams White Red Parc Ferme Blue Yellow Parc Ferme
 - 7 Teams White Parc Ferme Red Parc Ferme Blue Yellow Parc Ferme
 - And so on.
- h. Each Team will be allocated a starting lane by Race Control.
- i. Each team must race one car only, and any servicing or repairs must be done during the running time of the race.

- j. In the case of a major accident or mechanical failure a replacement car may be used, but a penalty of a deduction of 10 laps will be applied. The original car may not then be used again.
- k. There will be no warm up period before the start of any segment of the Race but cars may be driven to the start line for the start of the first segment. All cars must be placed in their correct positions on the track for the start of each subsequent segment.
- I. Each segment of every Championship Race will start by the normal 'dead race start' procedure.
- m. At the end of each segment the power will go off and the completed laps for each car will be recorded. The cars will then be moved to their next lane at the same point on the track at which they finished their previous segment or to Parc Ferme. The drivers will swap places, and the normal 'dead race start' procedure will be used to start the next segment.
- n. It is each **driver's** responsibility to ensure that their car is placed on the correct lane, has the correct coloured lane sticker attached and is placed in the correct section of the lap where it finished it's previous run ready for the start of every segment.
- o. A visual inspection of the cars is permitted during lane changes but any servicing or repairs requiring tools or liquids of any kind must only be done during the running time of the race.
- p. Tyres may not be cleaned or treated with any liquid during lane changes.
- q. At the end of each team's final segment the number of parts of their final lap will be recorded to resolve any ties for total laps covered.

4. Finally

The General Sporting Regulations of the Rockingham Scalextric Club will apply at all times. and EVERYONE NOT DRIVING WILL BE EXPECTED TO MARSHAL!!!

Amendments to Rules for Endurance Racing Championship

- 1 02/10/13 Original Regulations 1a 21/12/14 Red Grade drivers always to top of
- 1a 21/12/14 Red Grade drivers always to top of list when arranging teams.
- 1b 21/11/15 Open Sports class revised to become LMP Sports Prototypes.